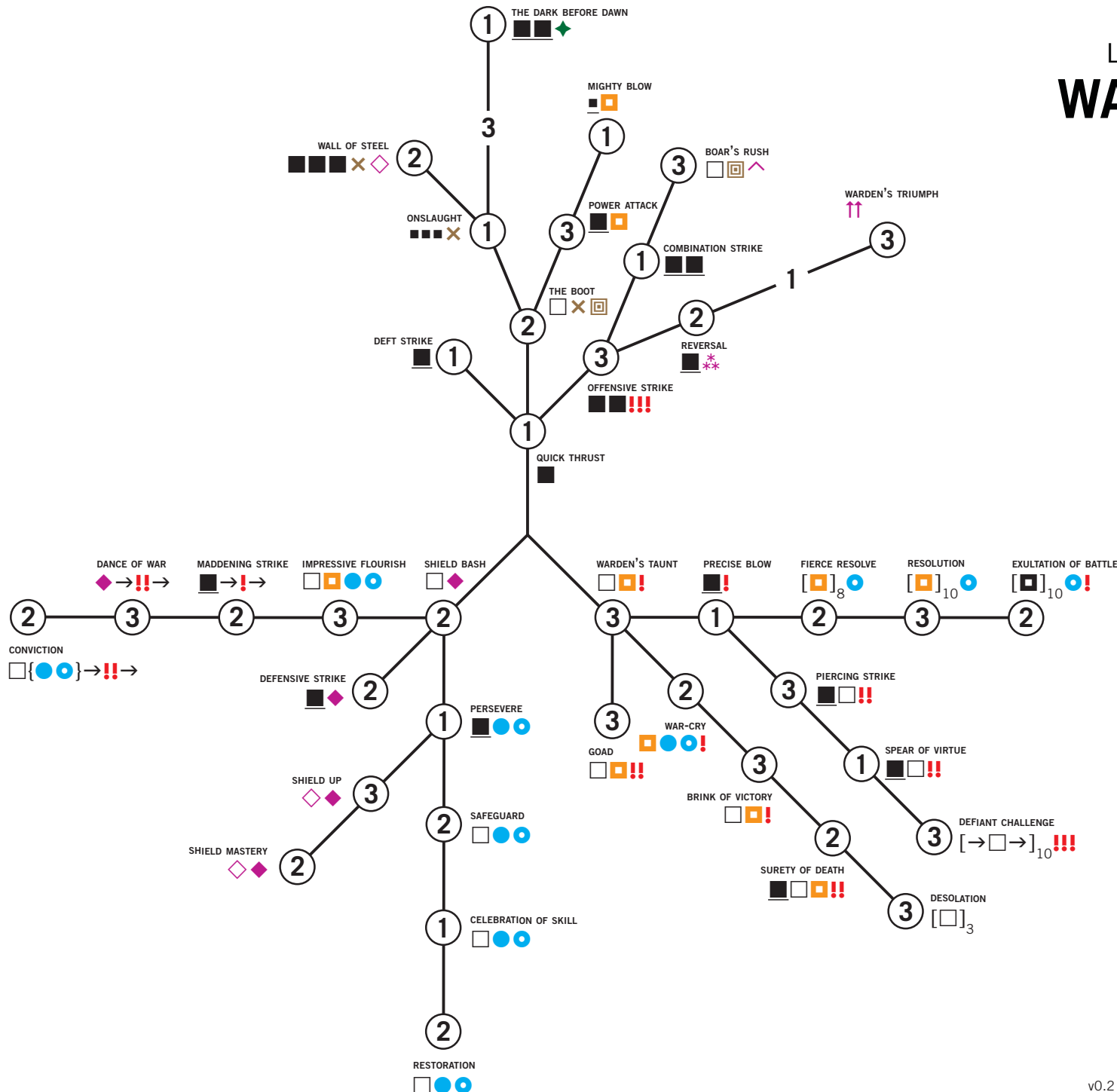


LORD OF THE RINGS ONLINE WARDEN GAMBITS



DAMAGE

- main hand damage
- fraction of main hand damage
- common or light damage
- damage over time
- × interrupt induction
- chance to daze

HEAL

- instant heal
- heal over time
- ◆ recover power

BUFF

- ◇ chance to evade
- ◆ chance to block
- ∧ increased crit
- ⇒ increased chance-to-hit
- ↑↑ increase subsequent damage
- ** debuff
- ! generate threat

MODIFIERS

- + level-dependent amount
- { } applies to fellowship
- []_n applies to n mobs
- X→ reflect or transfer (e.g. damage/threat)