





# ESSENTIALS OF DATA VISUALIZATION

THINKING ABOUT DRAWING DATA + COMMUNICATING SCIENCE

## LABELS

respect type and use it to establish hierarchy

Open up a journal or your favourite text book. Find a figure. There's probably some labels in there.

Maybe it's a multi-panel figure and the labels are the titles.

Maybe there are some callouts that tell you what the parts are.

If it's a plot there are probably axis labels and tick labels and maybe a legend with some labels.

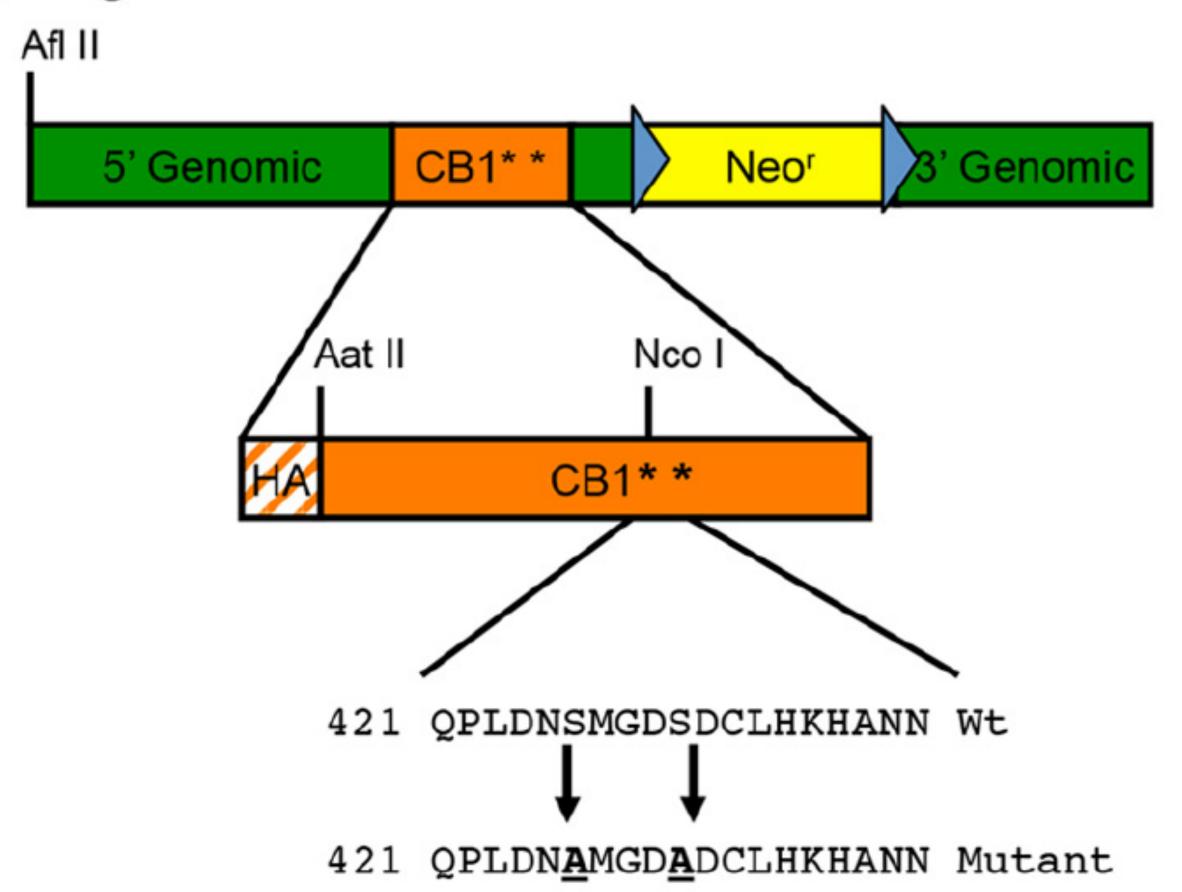
There's usually several informational layers in the image, each with their own labels. These labels should reflect that these layers are different. They should also reflect the relative importance of these layers.

Type can do all this.

Neue Helvetica has 59 different typefaces. From ultra light to black extended—there's an almost infinite potential here to use the font to establish importance, hierarchy and other relationships.

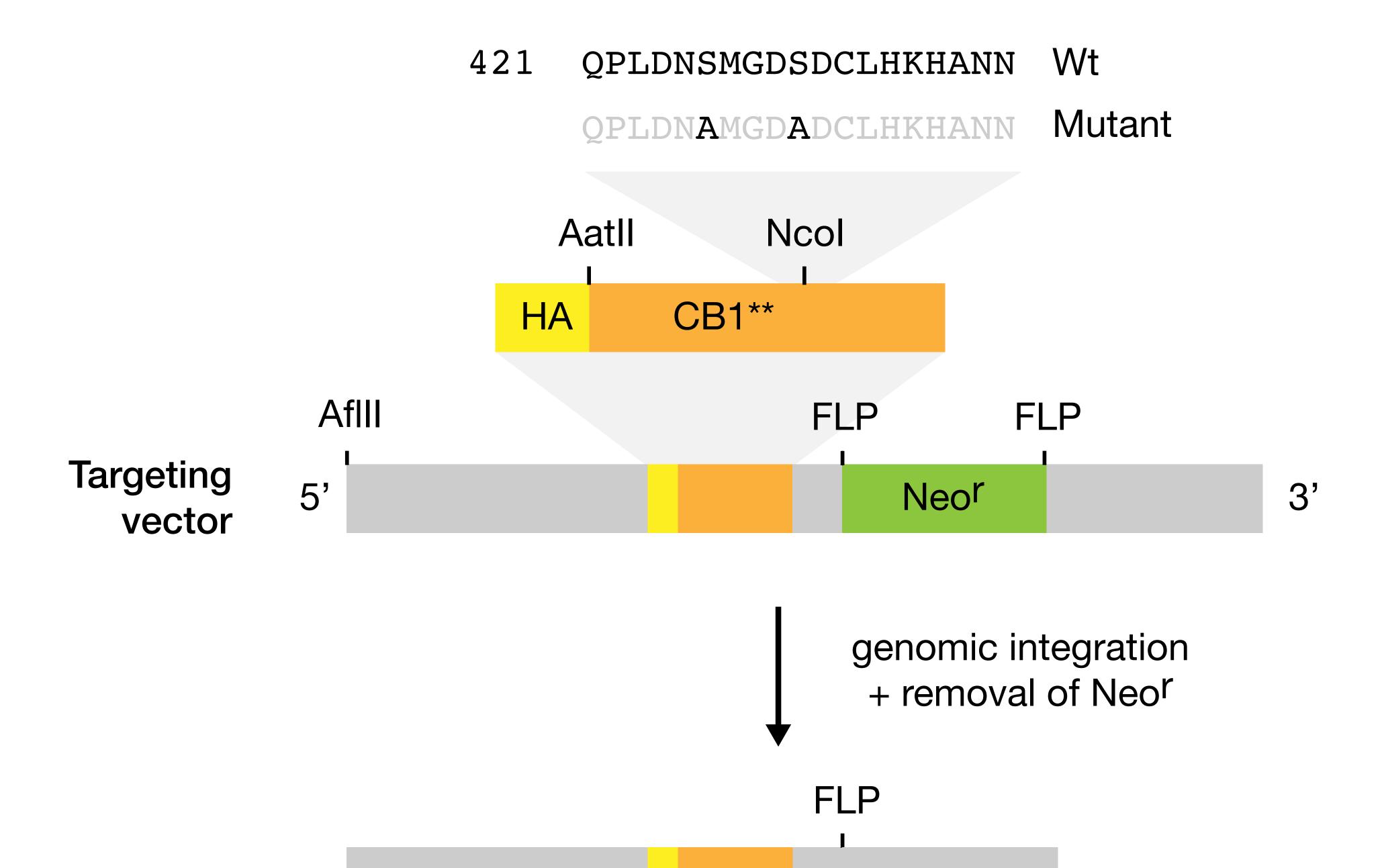
Remember those Gestalt principles we talked about? Well, take advantage of these typefaces, along with size and alignment, to enhance the perception of similarity and grouping.

#### **Targeting vector**

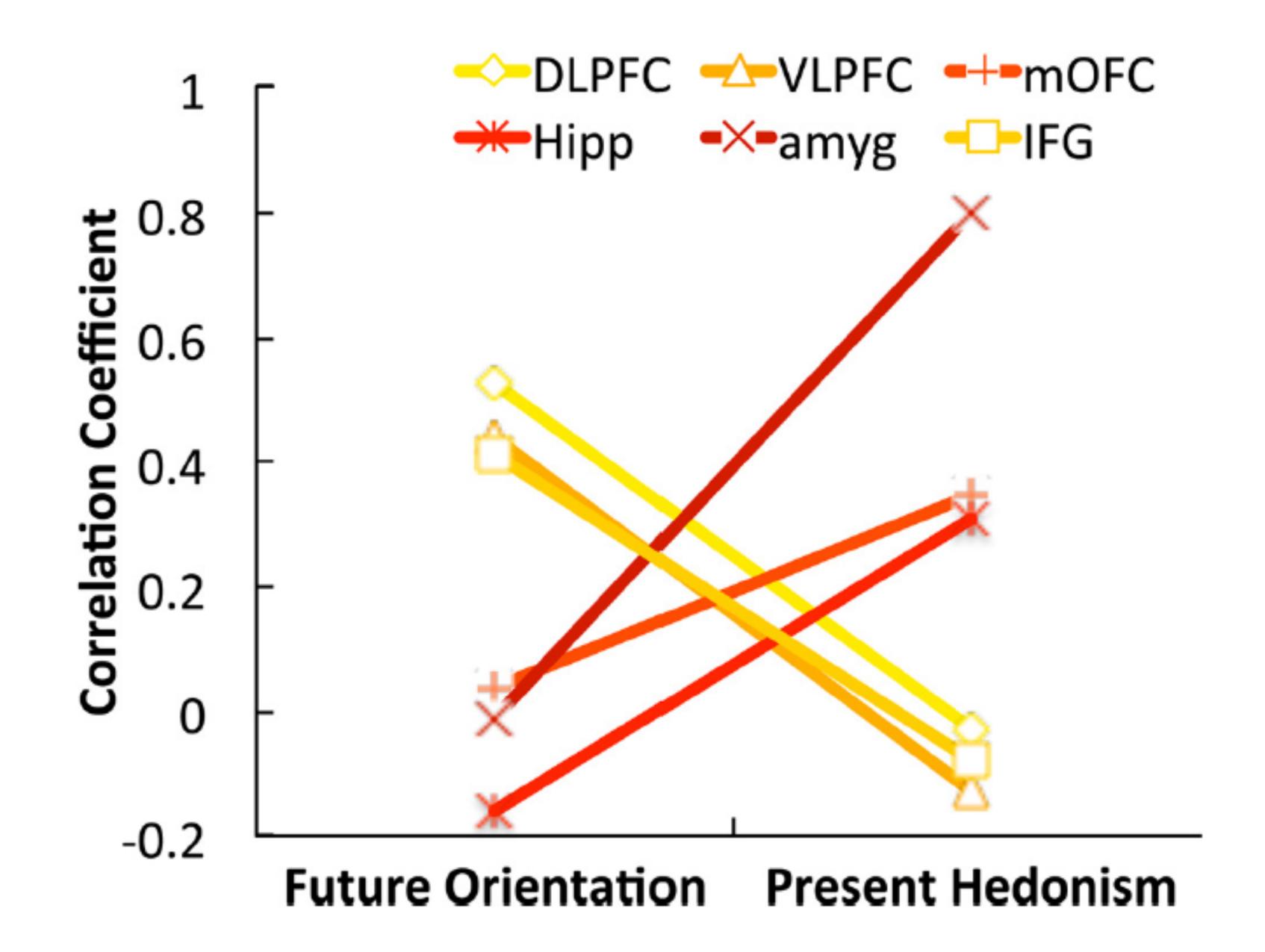


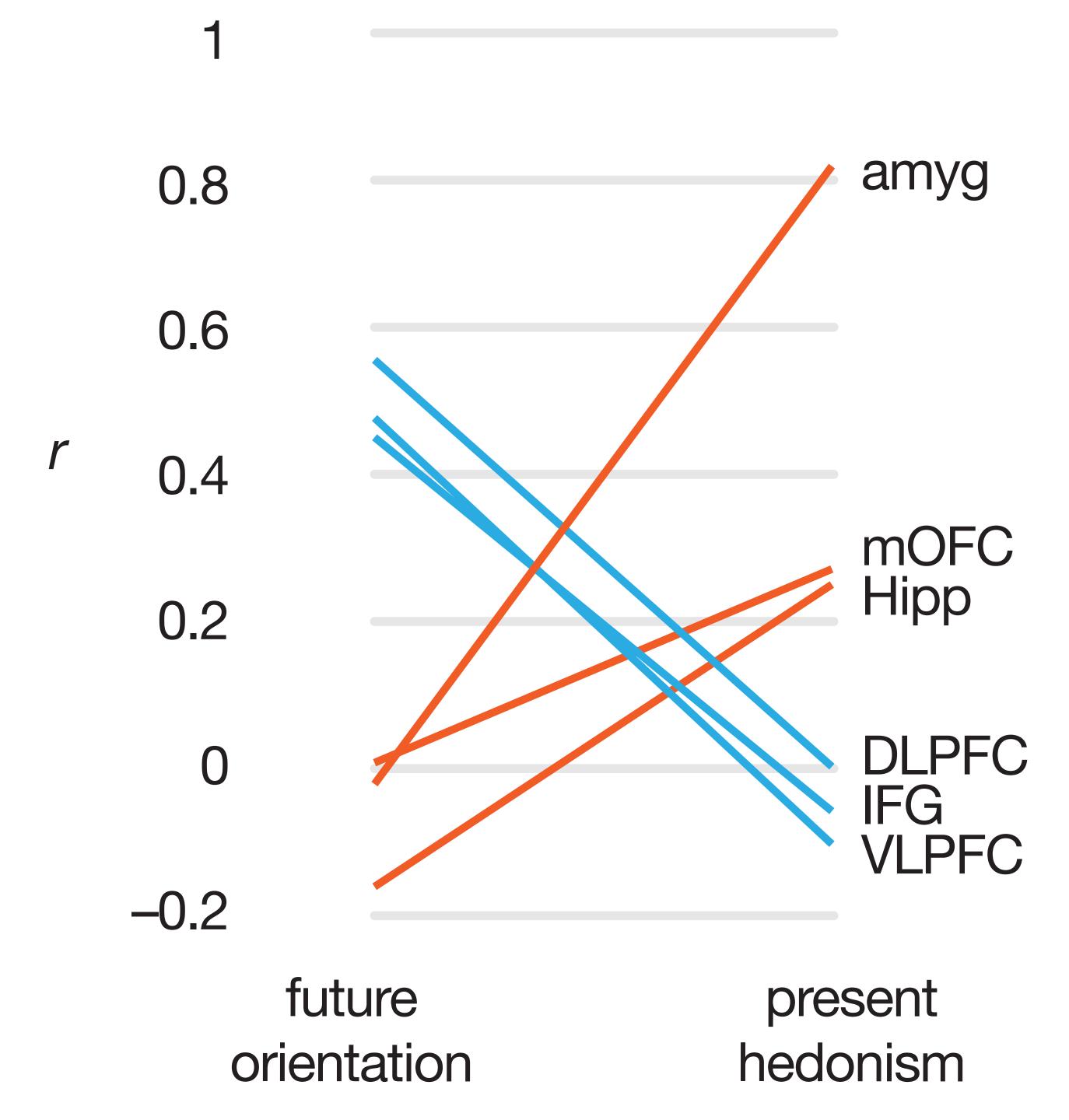
### Genomic integration after removal of neor

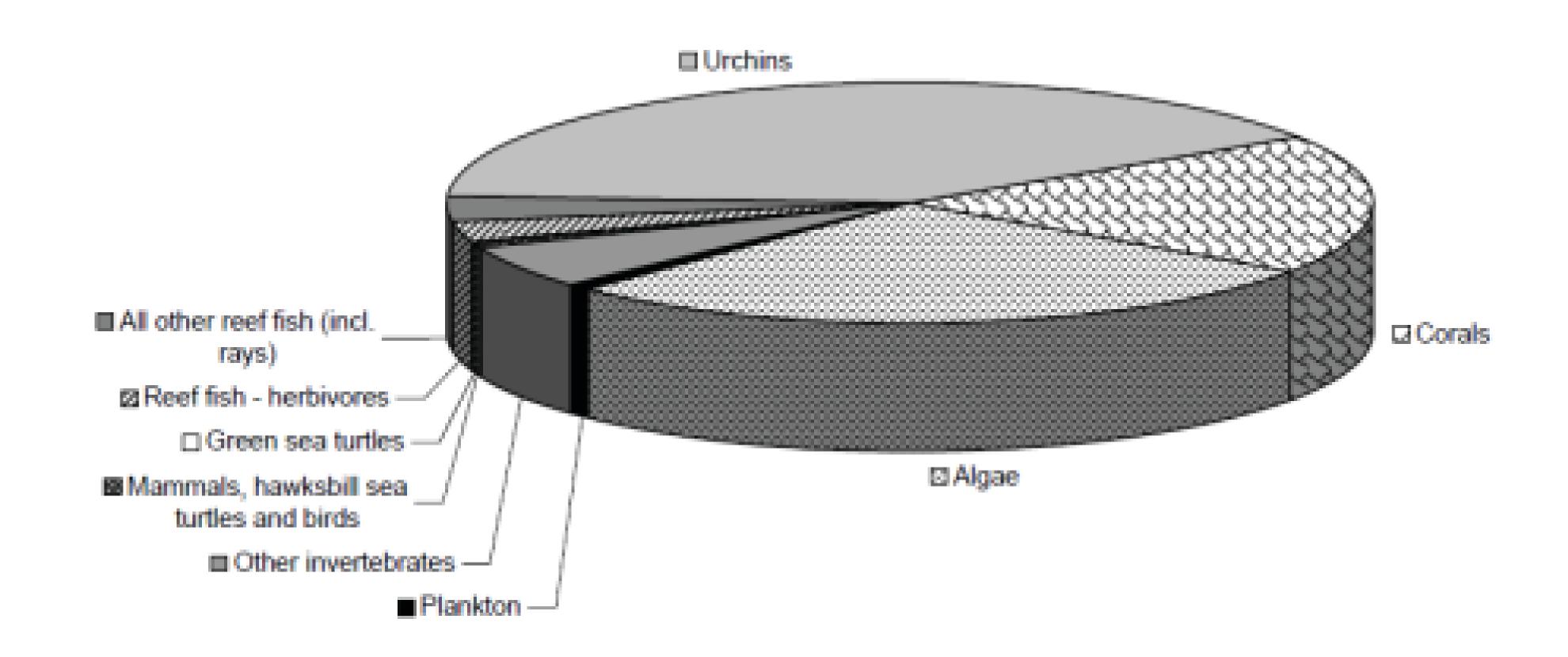




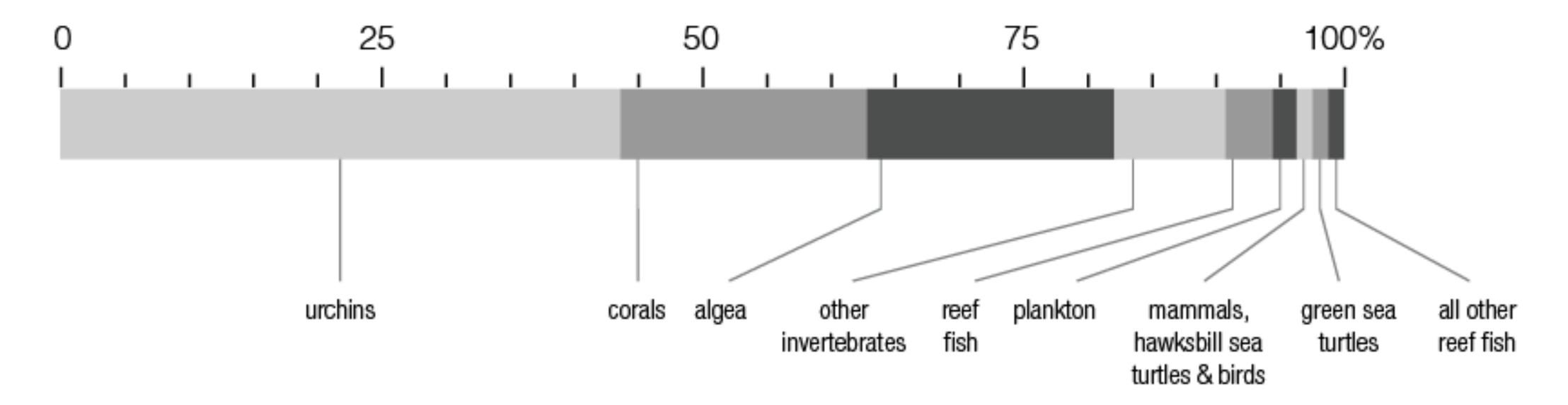
•







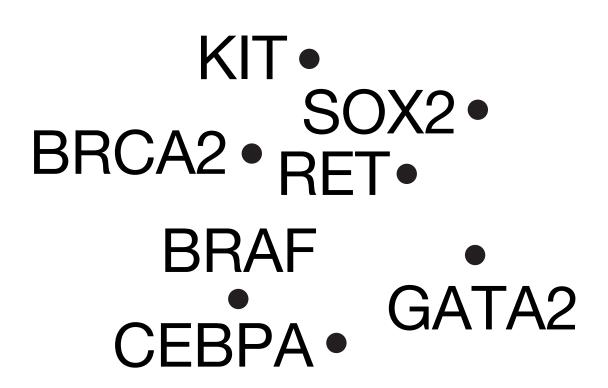
Proportions (%), in terms of biomass (t/km²) of different groups within the Kaloko National Marine Park ecosystem

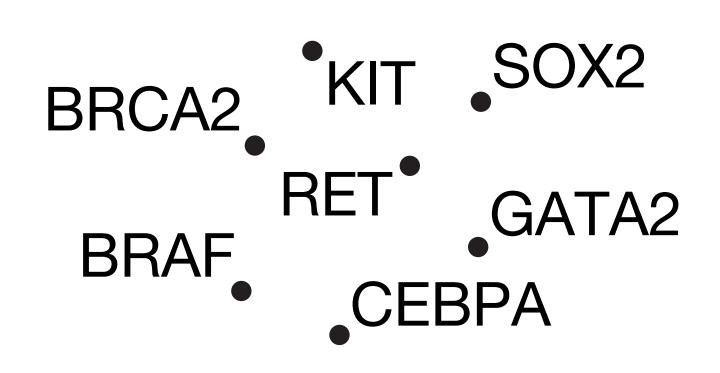


Poor label placement

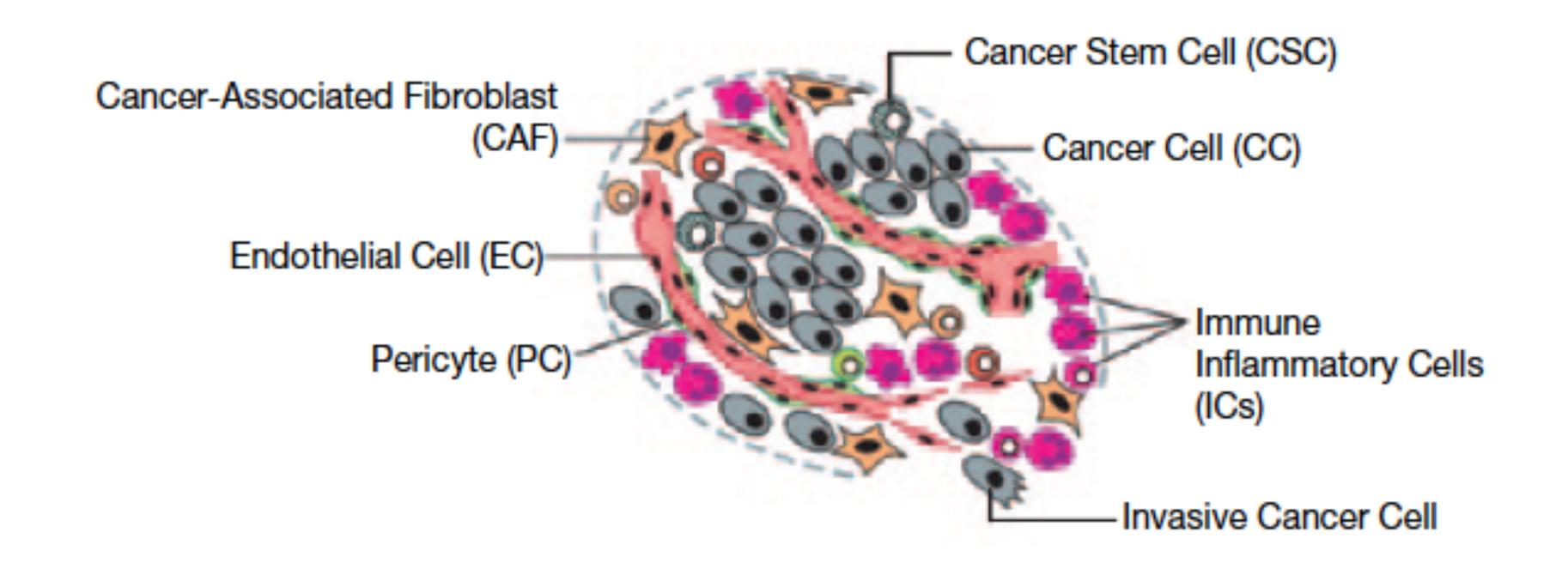
Good label placement

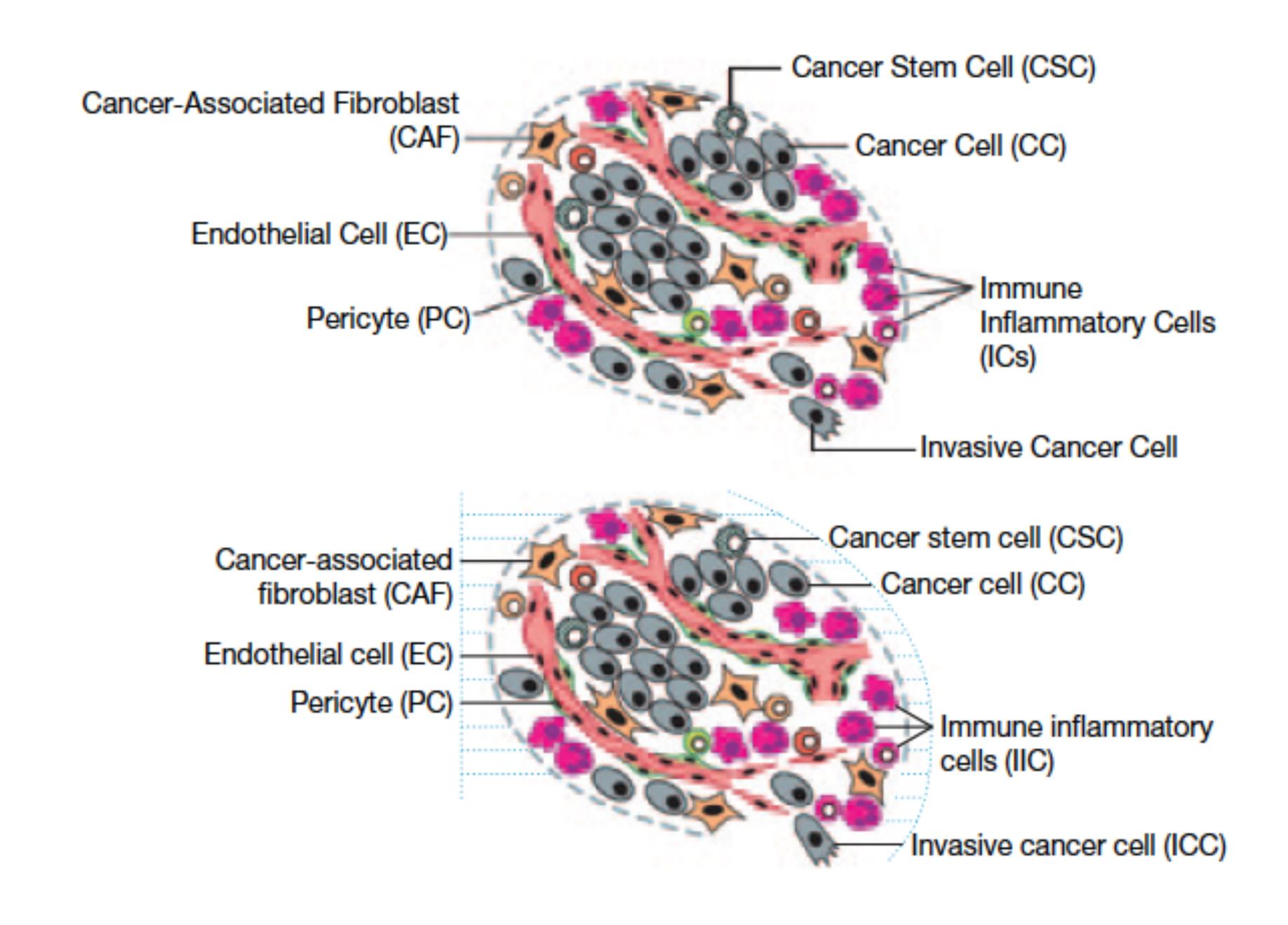
C Label placement priority

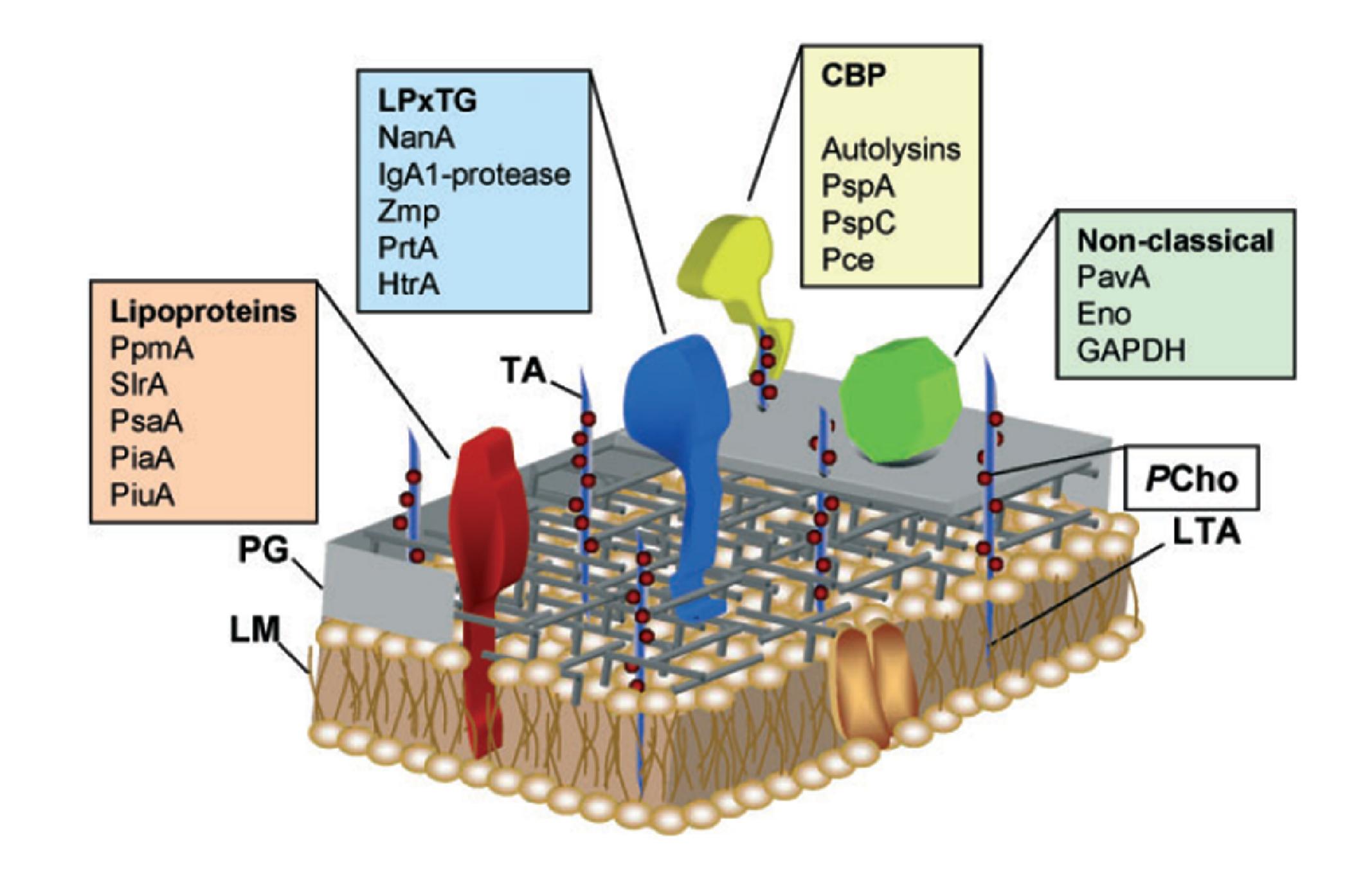


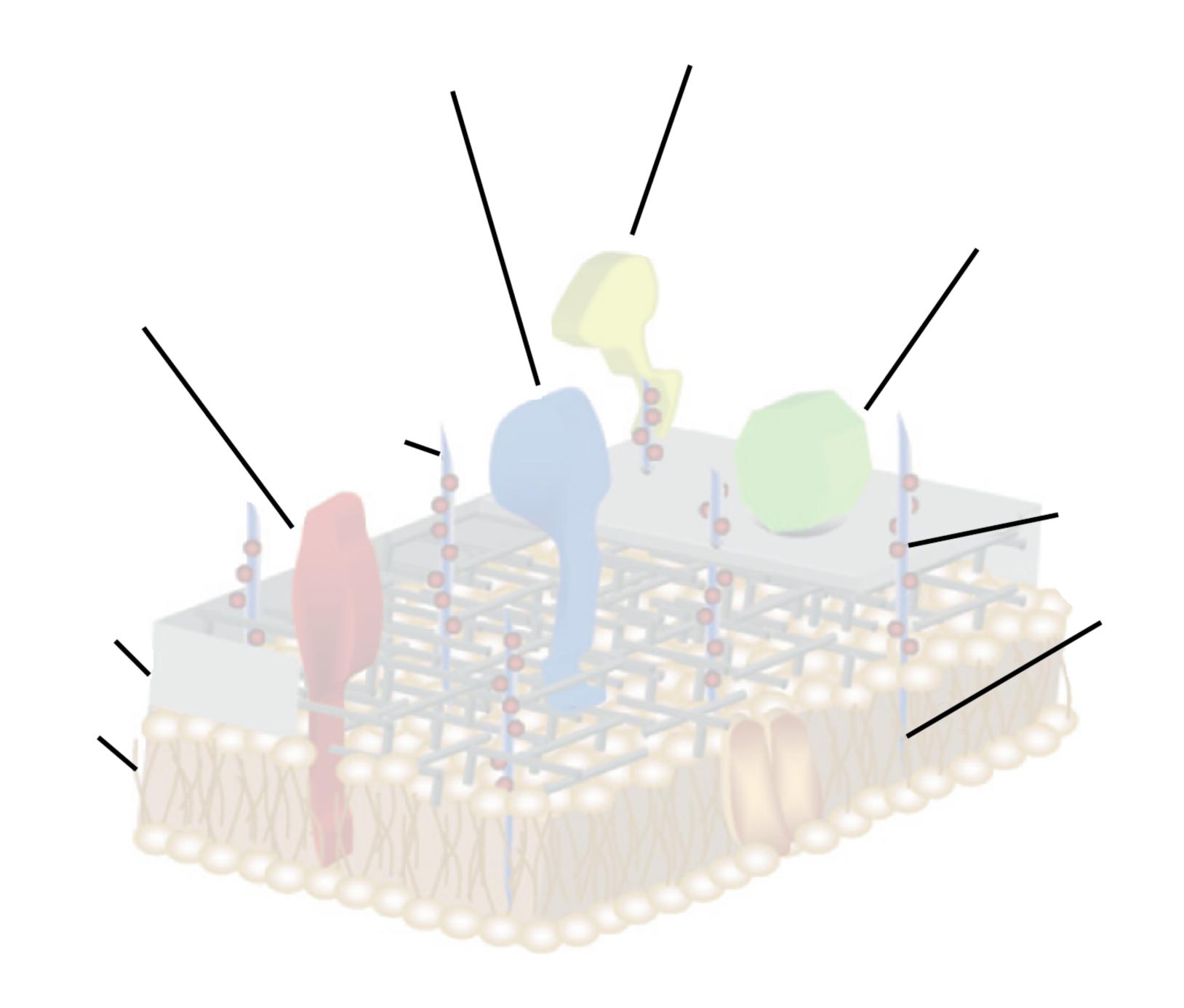


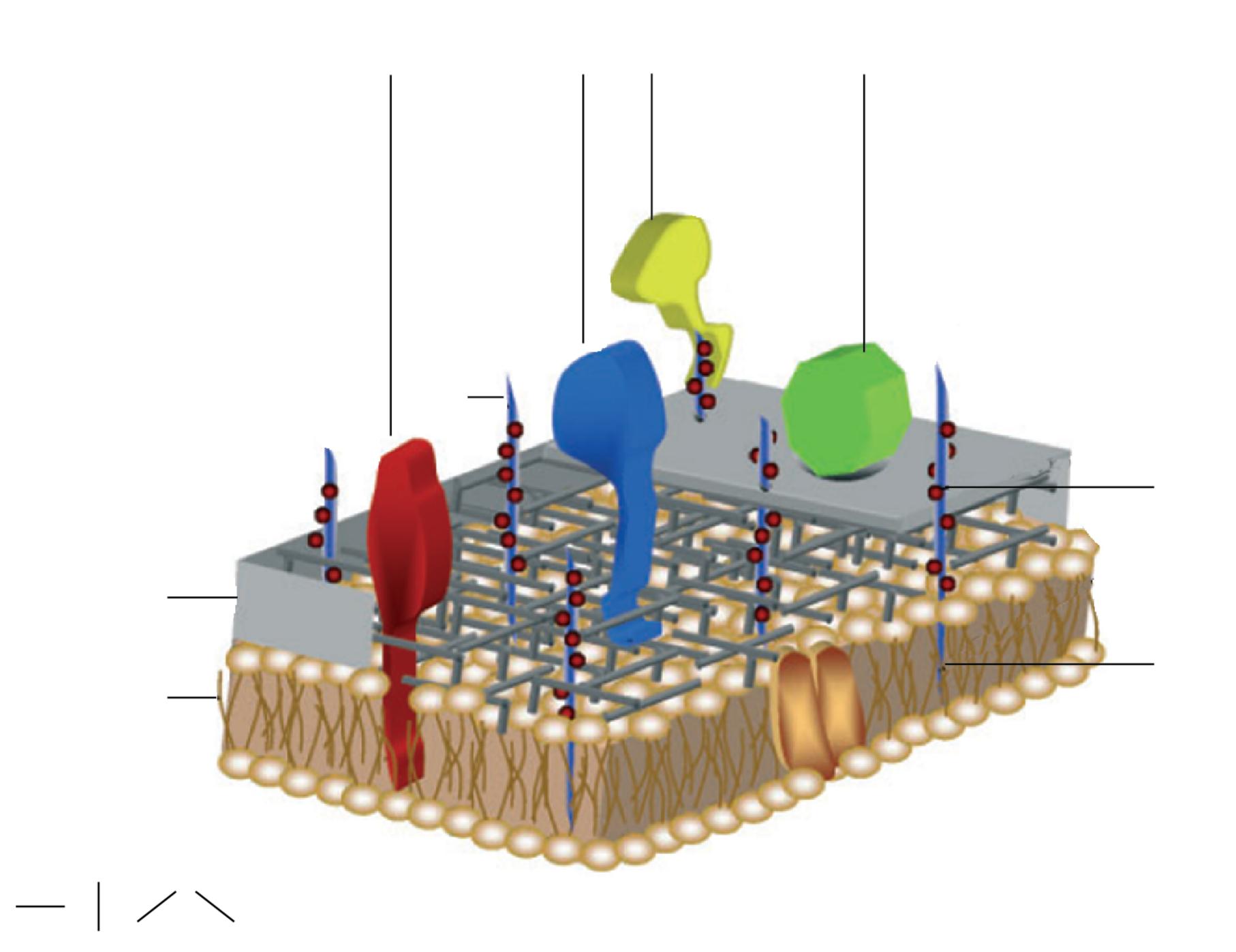


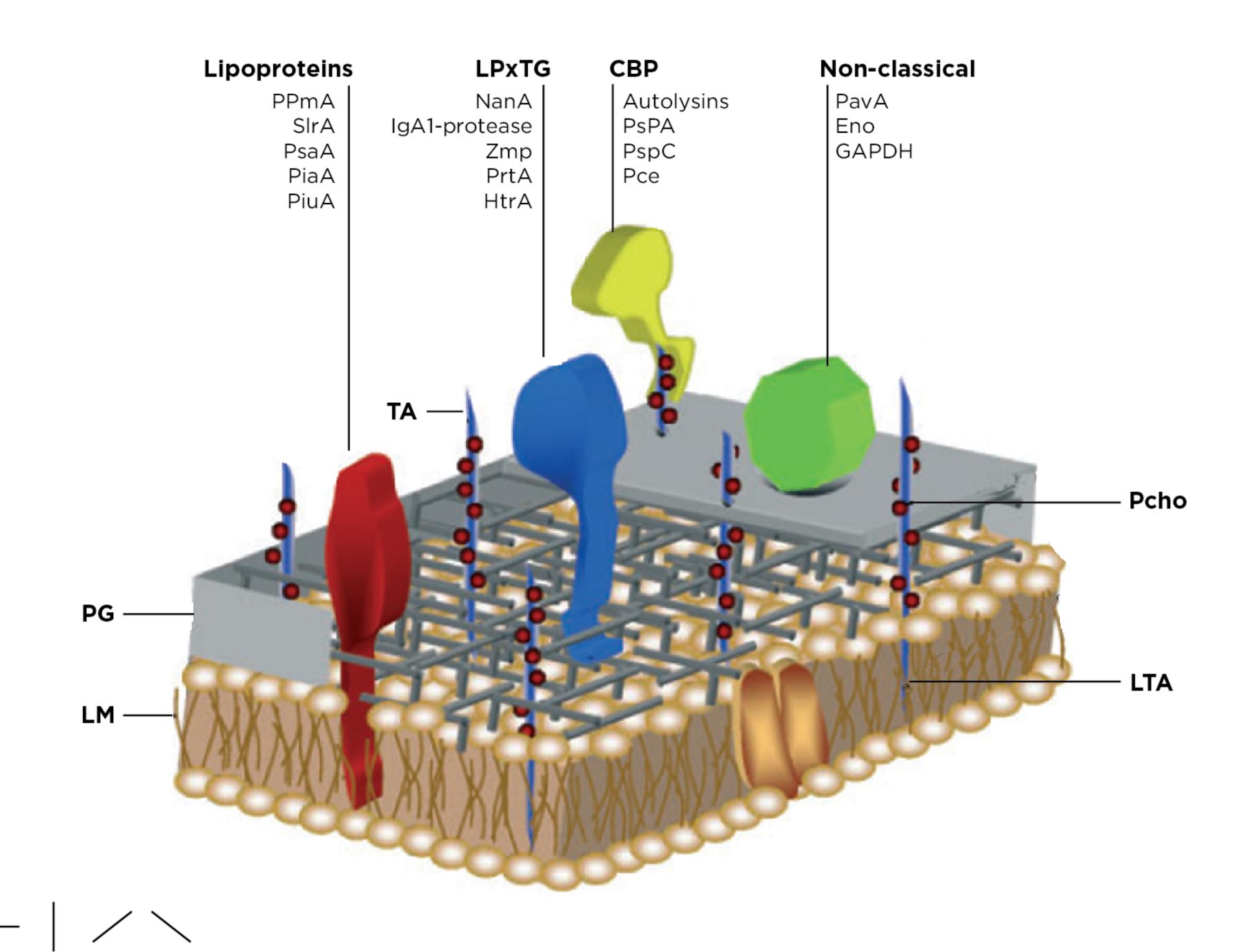


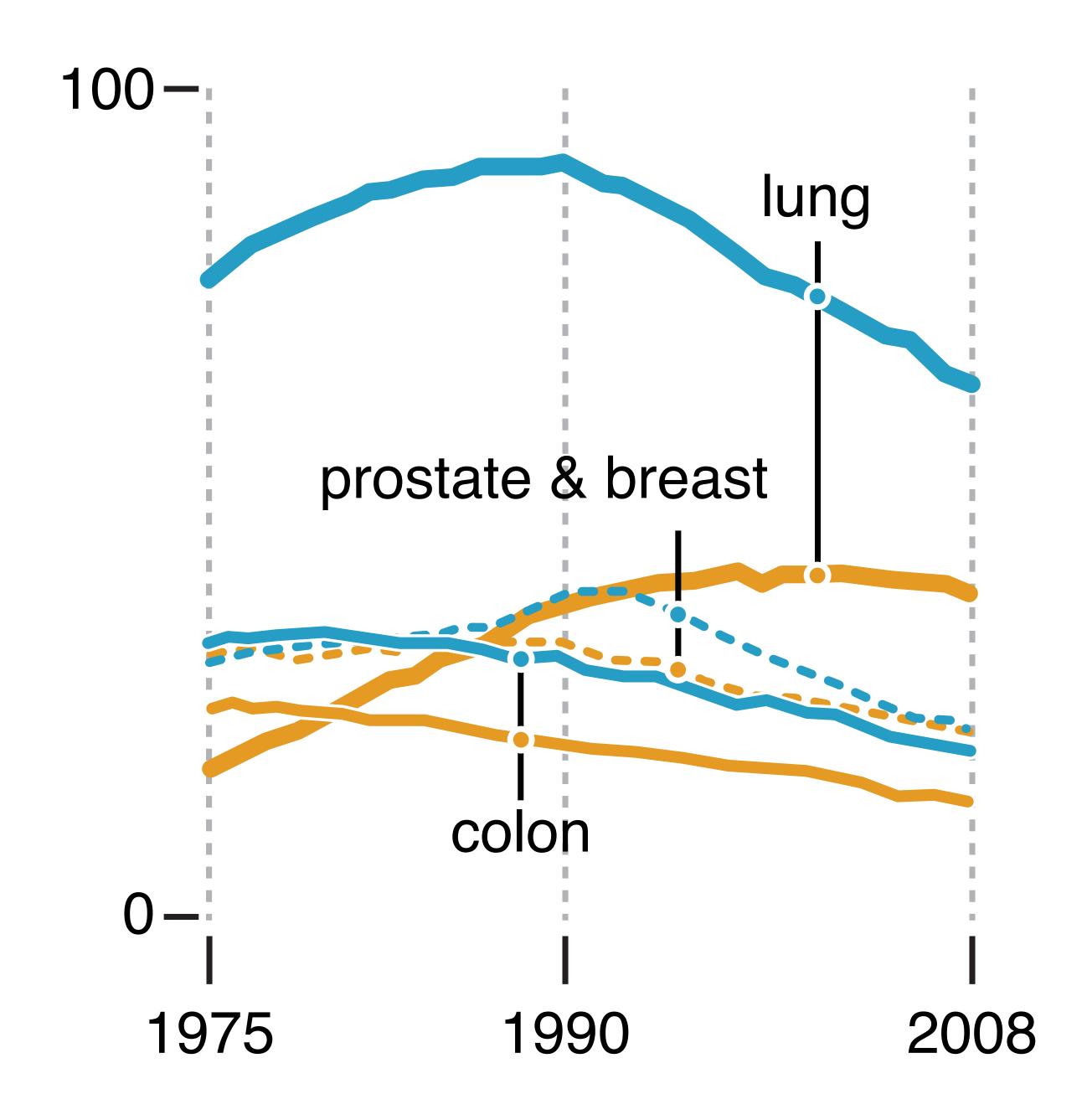


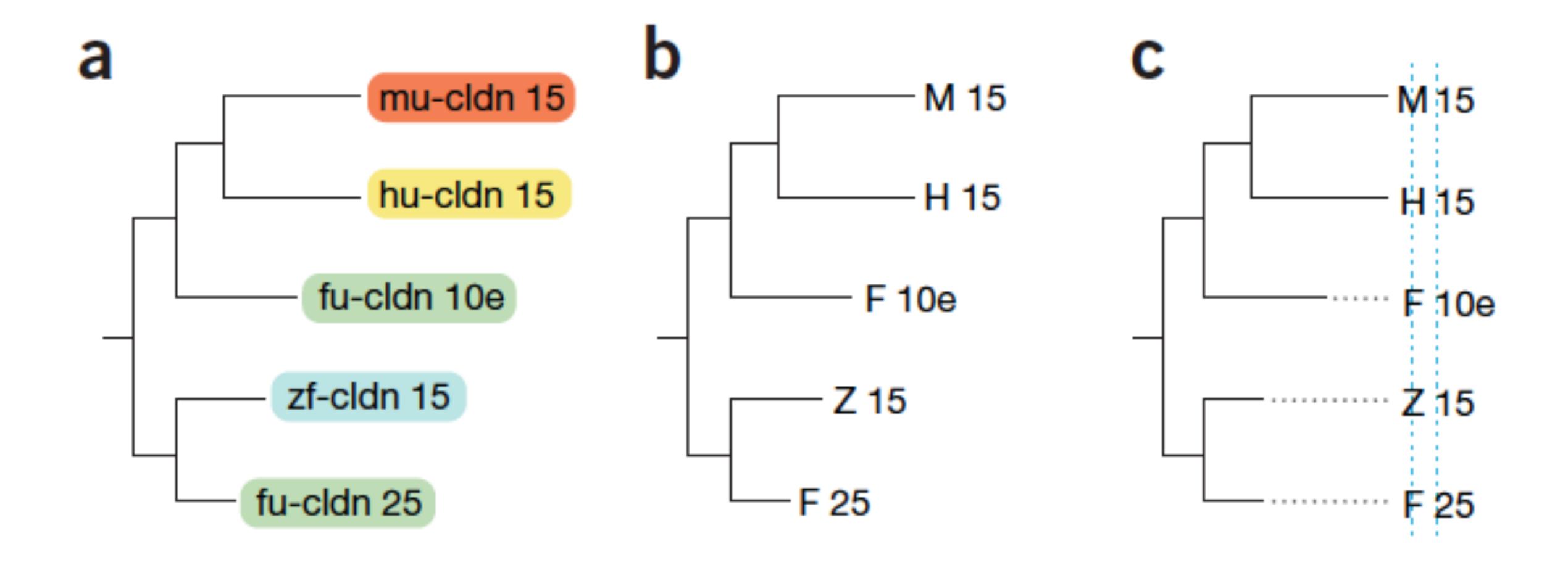


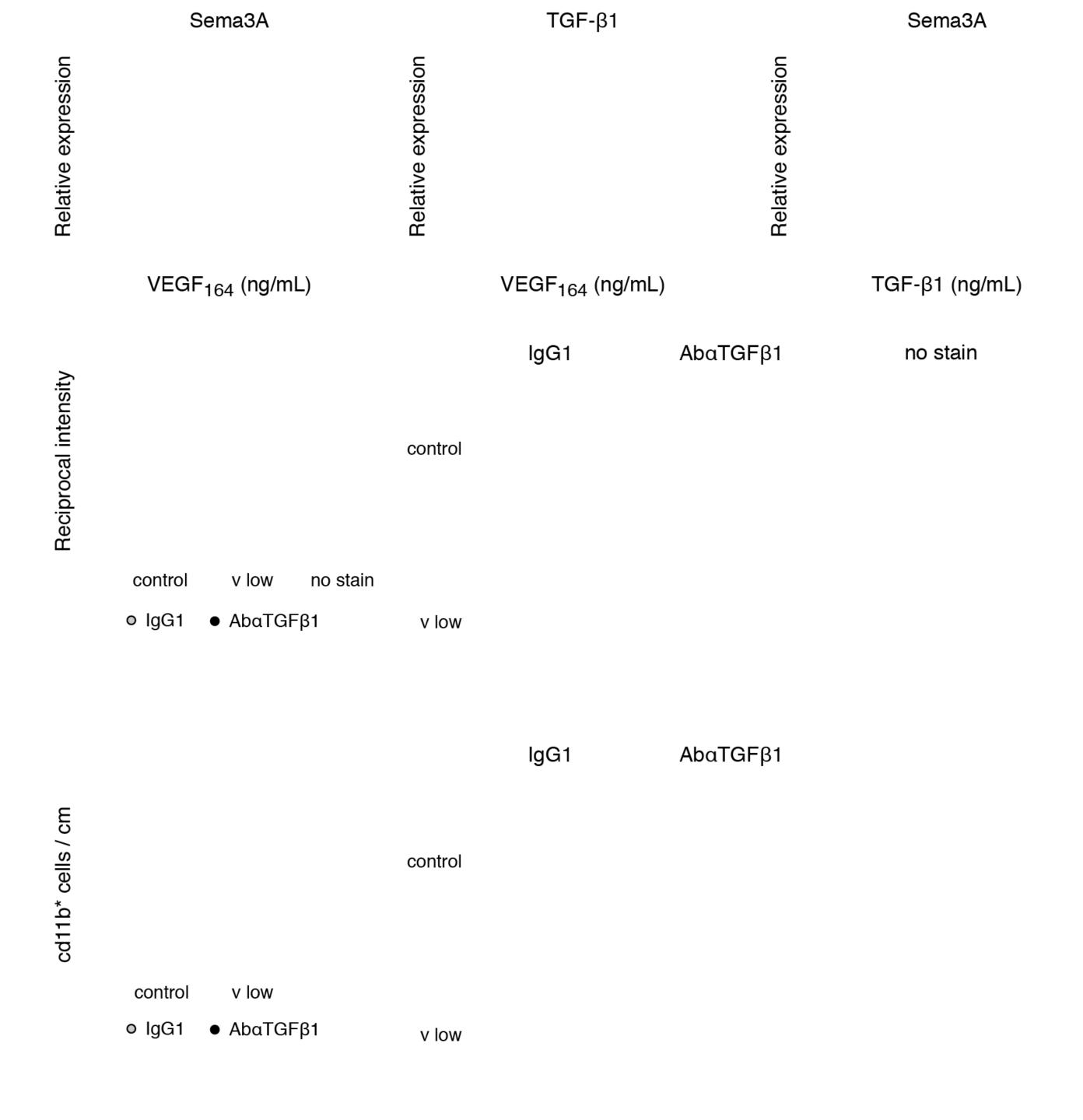


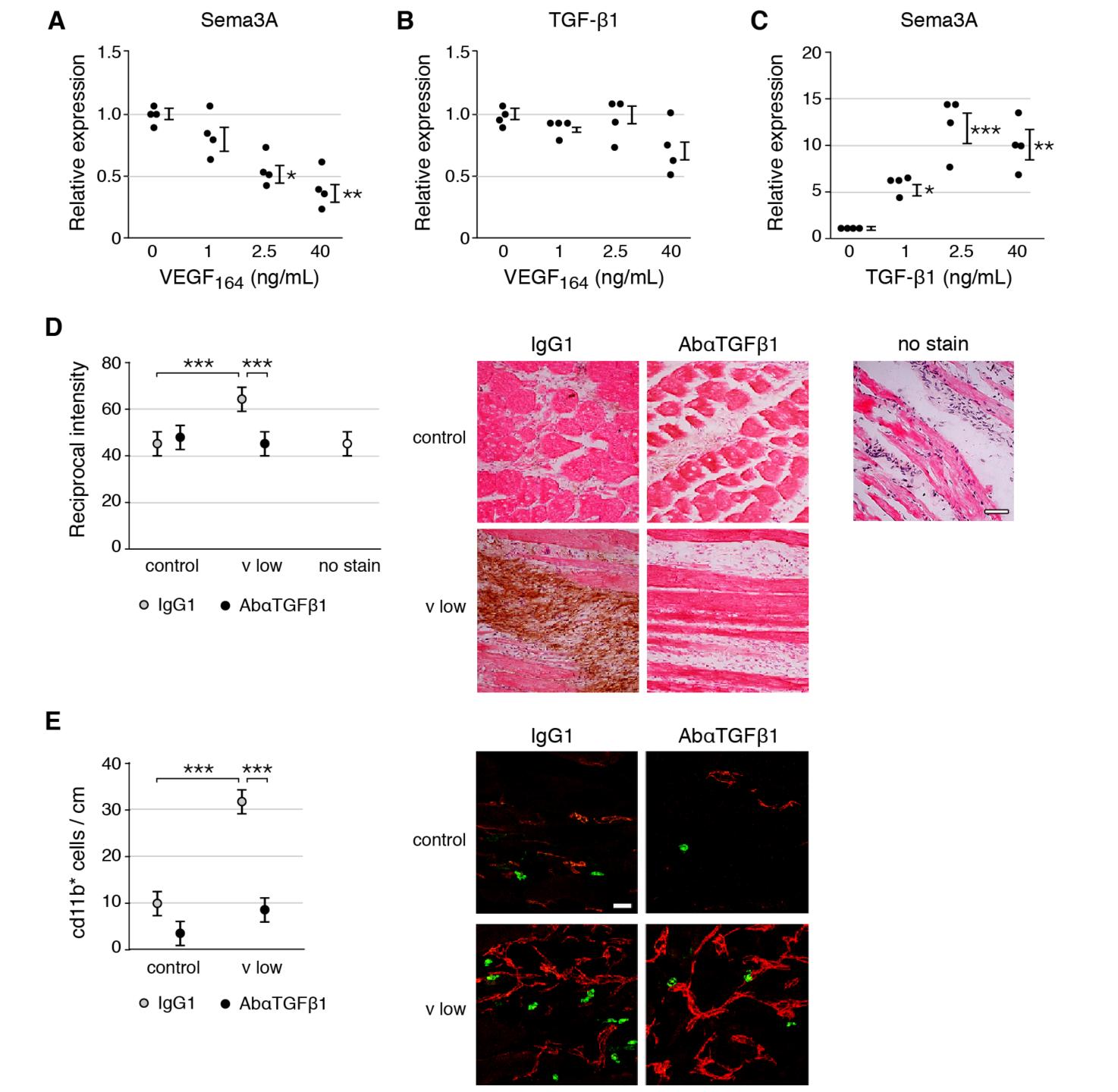


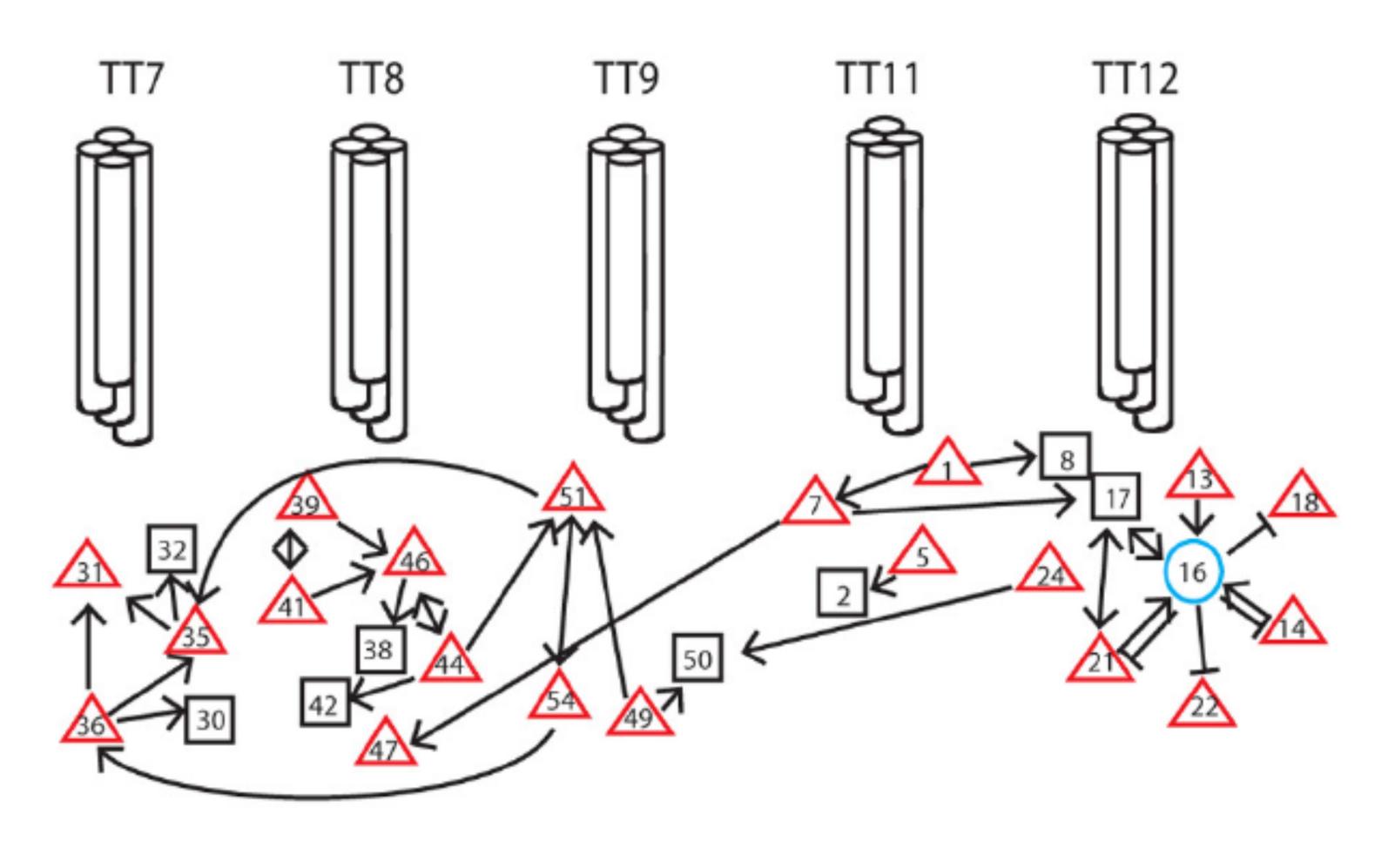




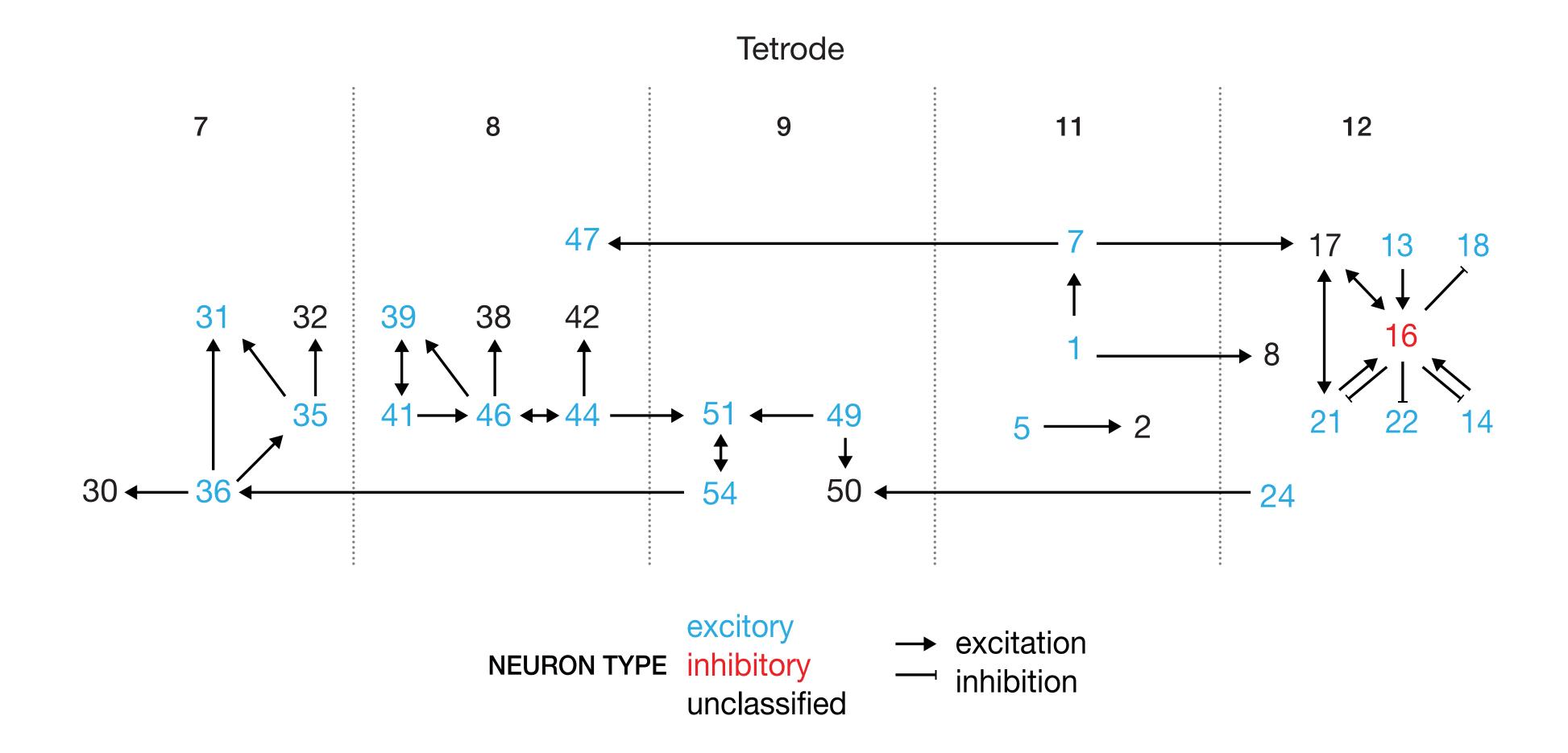








☐ Unclassified Neuron (U)
☐ Excitatory Neuron (E)
☐ Inhibitory Neuron (I)
☐ Excitation
☐ Inhibition



•

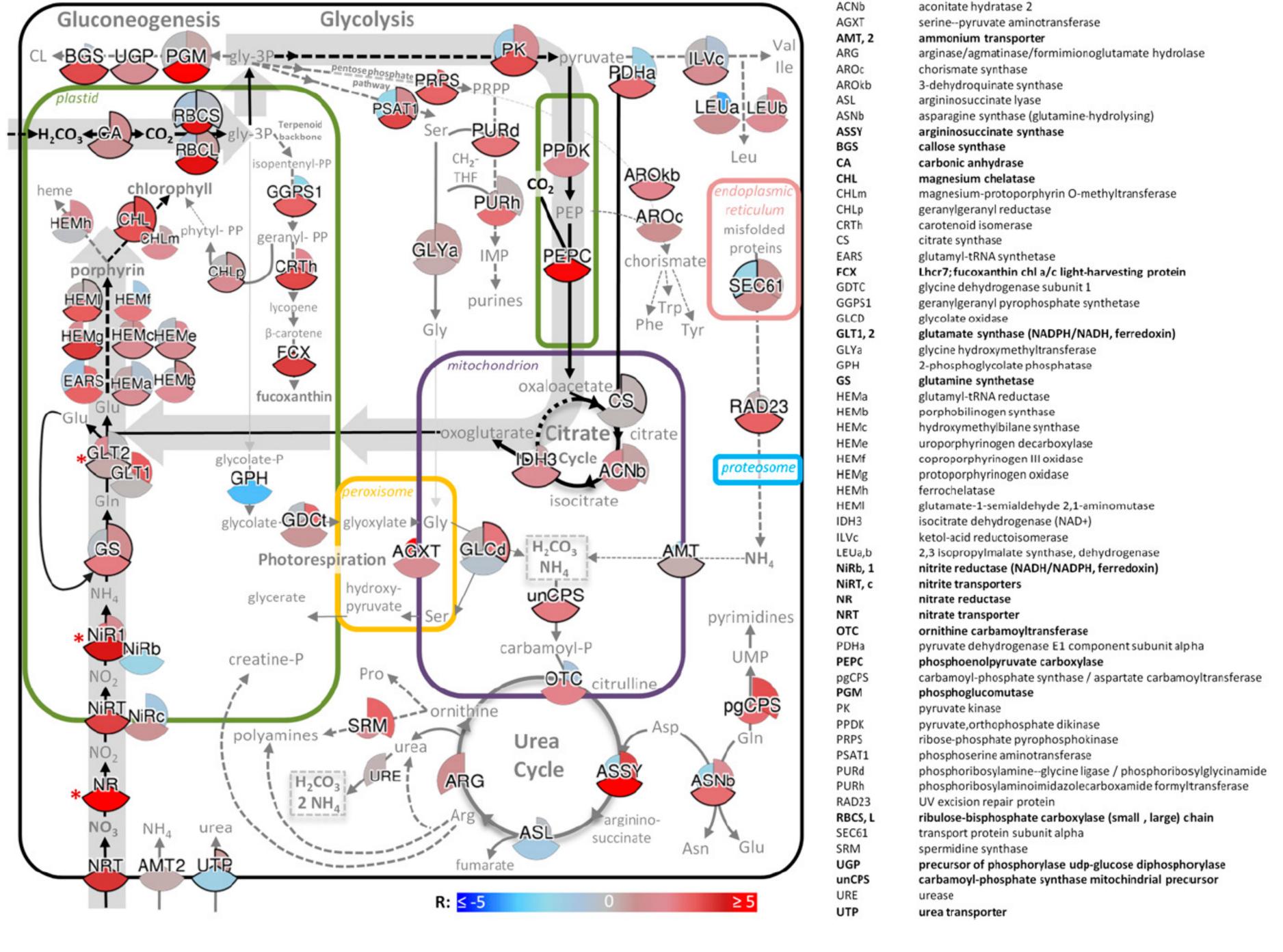
Ok, if you think that the last example was bad, the next one is suffering beyond death. It took me about 6 hours to redesign.

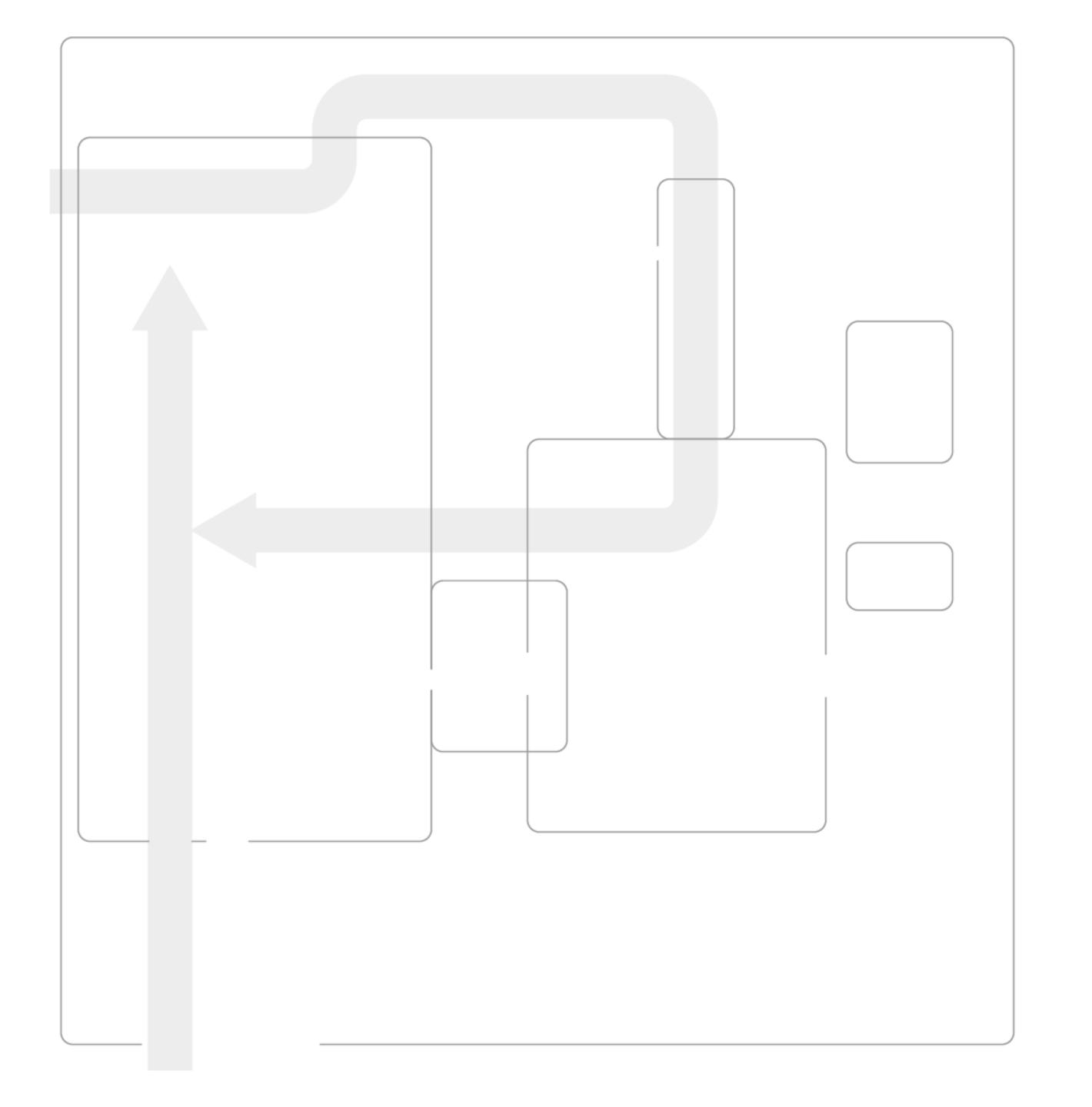
Is that a long time? Depends.

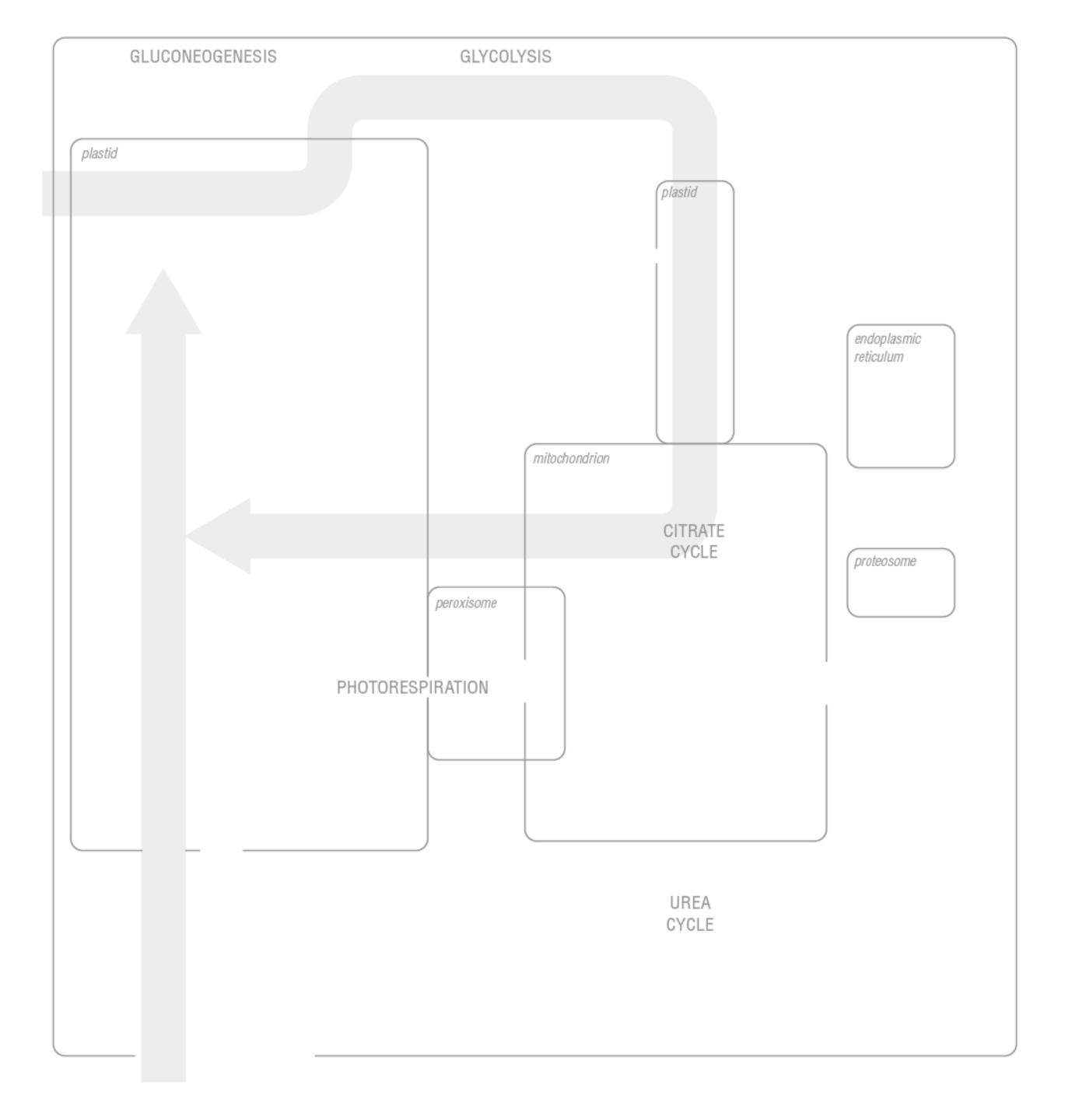
If the project involved 10 collaborators and lasted for 2 years then no. 6 hours of my time is absolutely worth it—it's a drop in the hat.

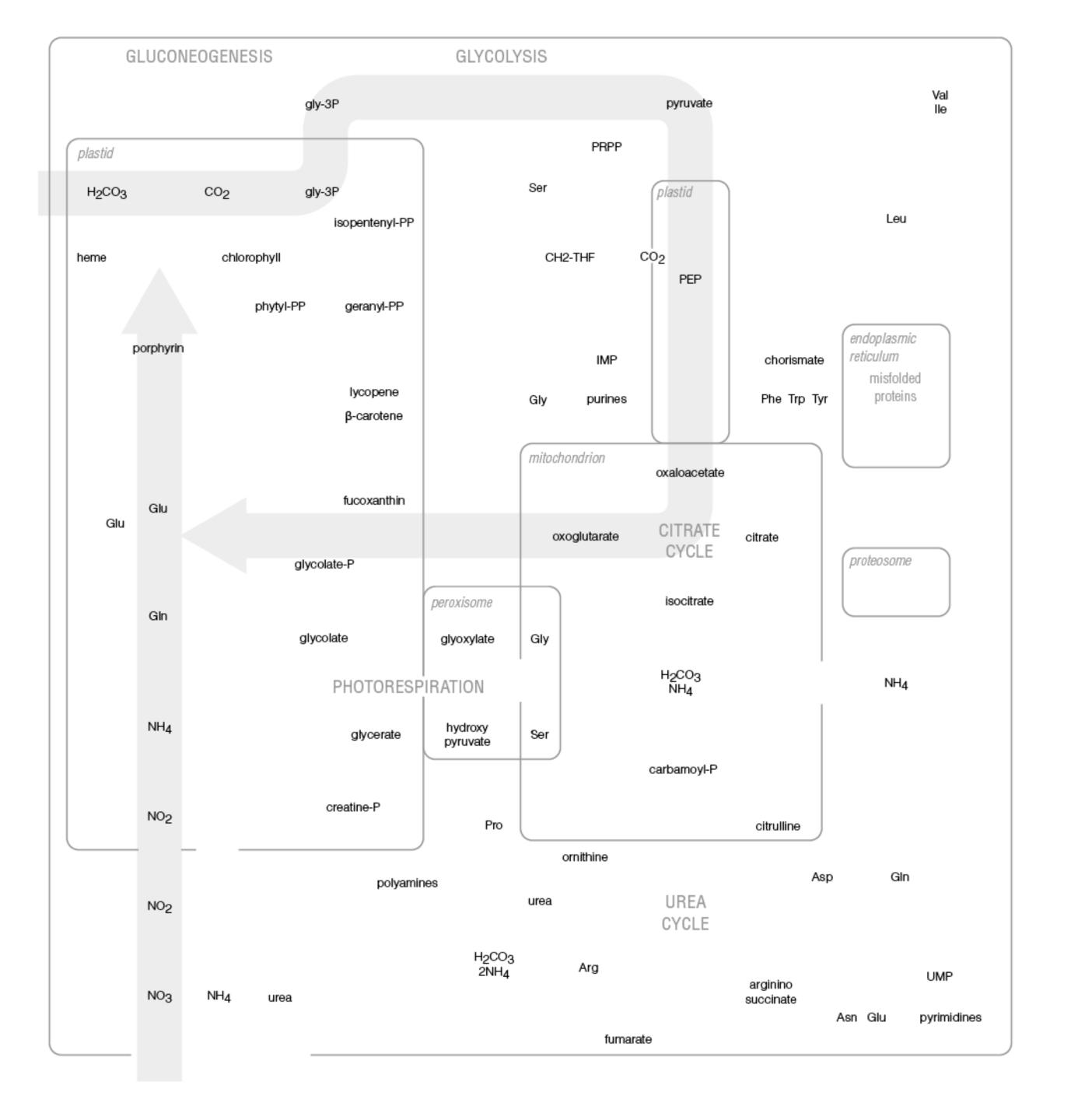
A well-designed graphic has longevity. Chances are, if you don't want to spend 6 hours on it, most other people don't want to either. This means that if you do a good job the world will thank you. Well, maybe. If not, at least you'll have a good sob story.

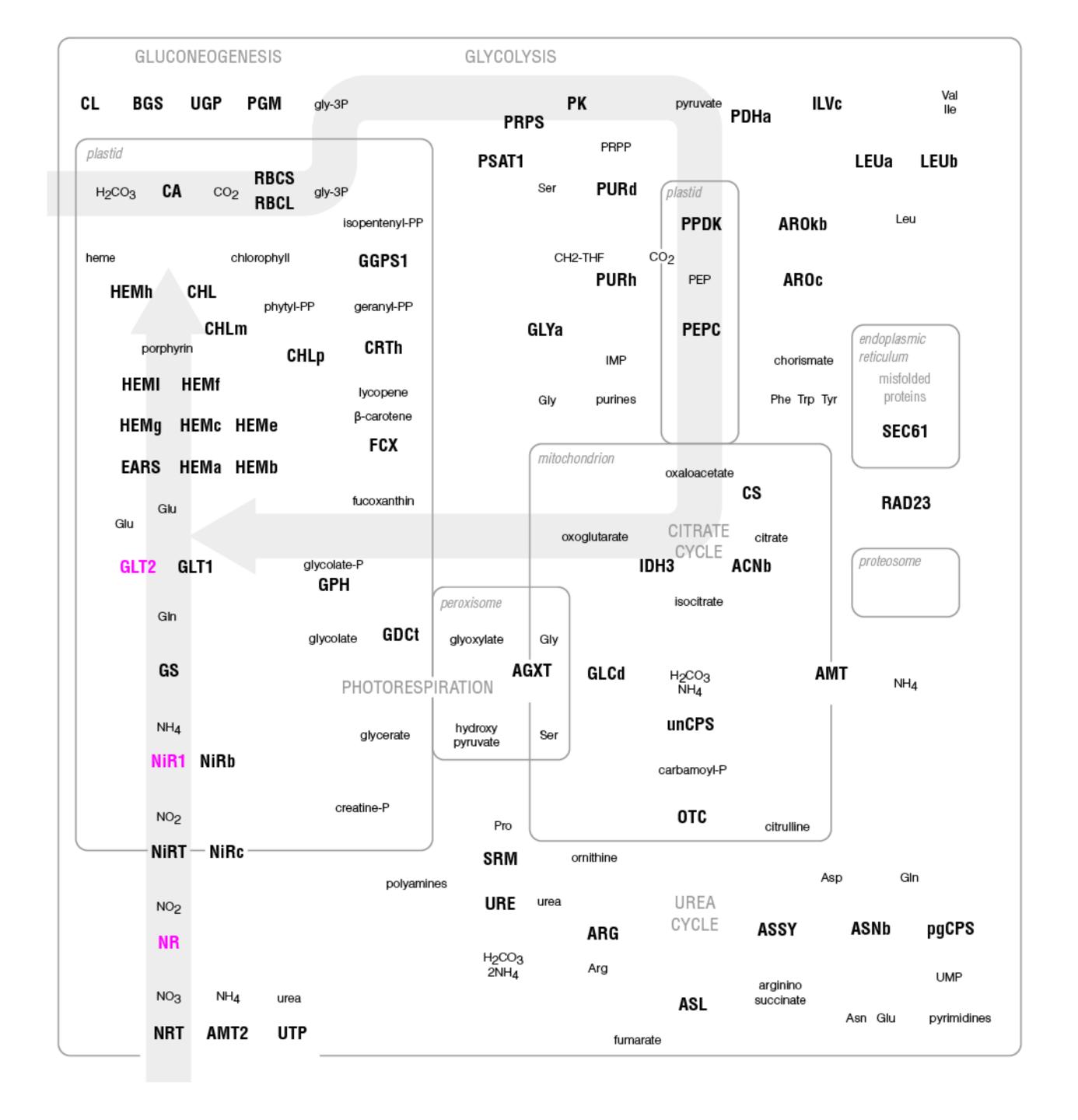
Ok, are you ready?

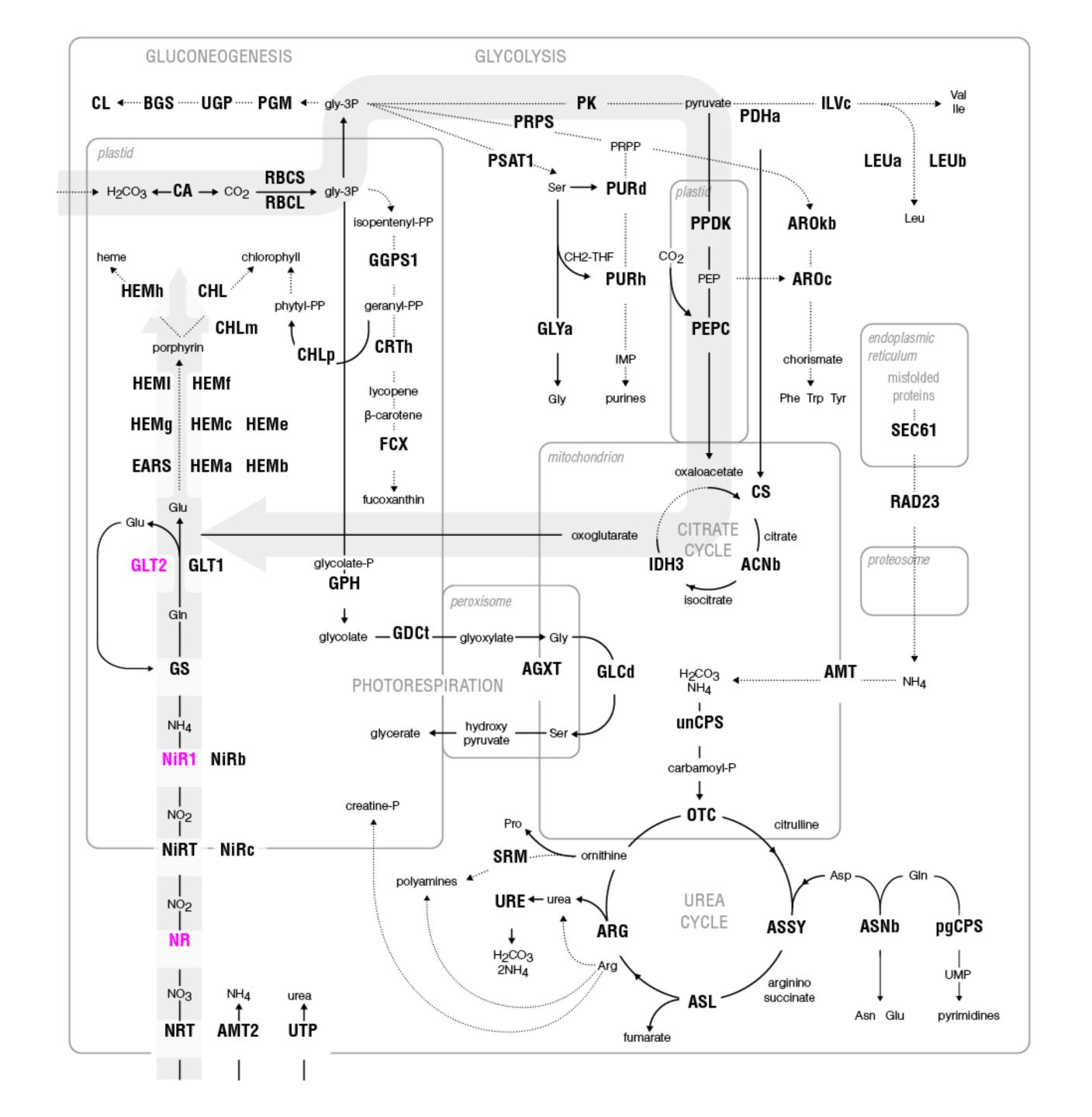


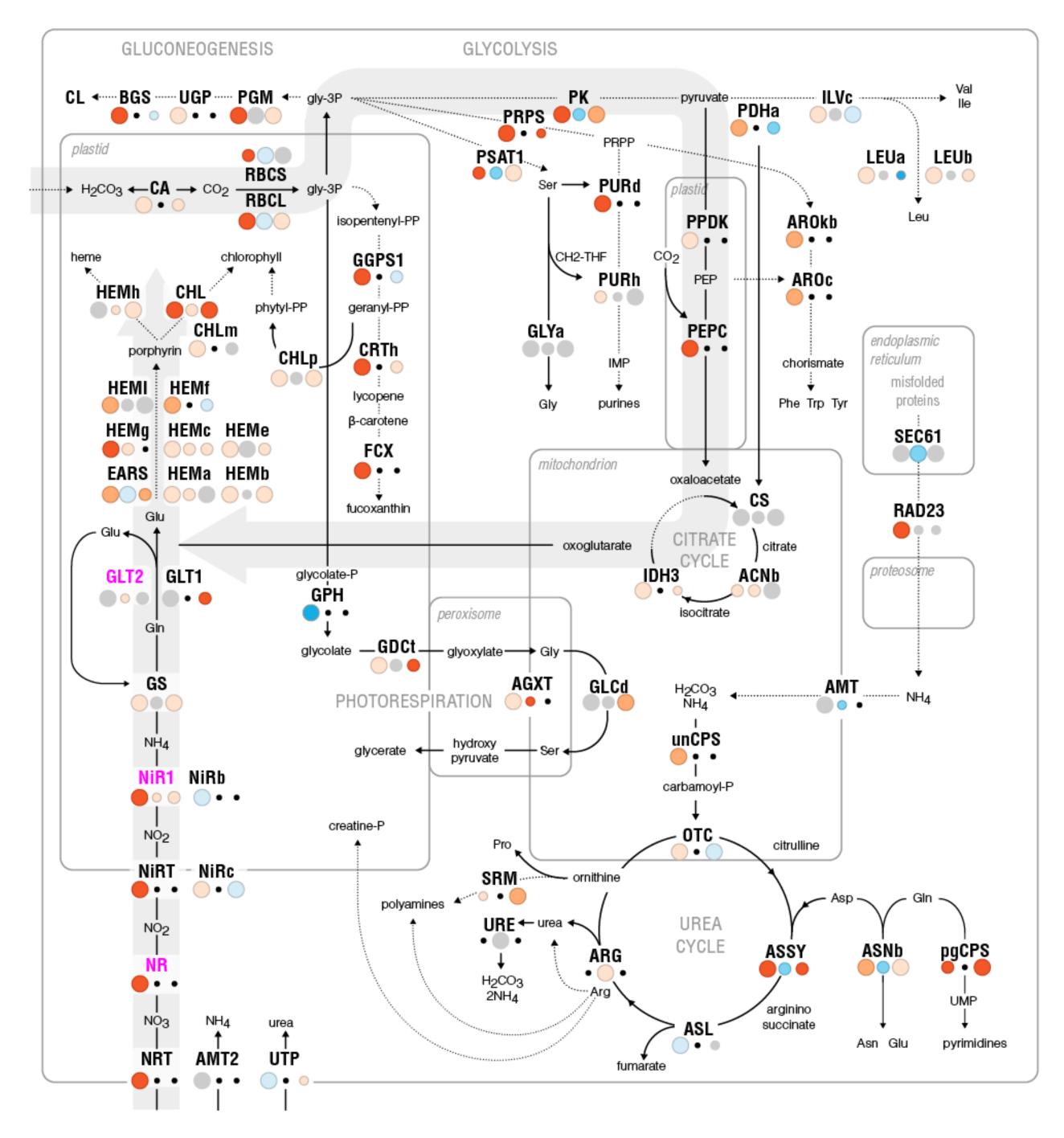


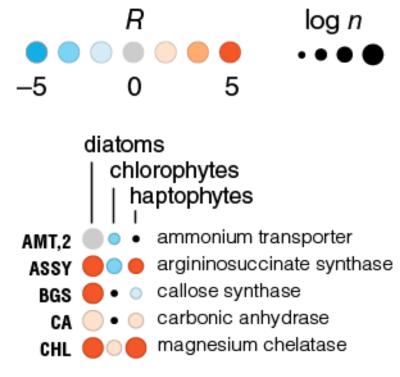












Typography is a huge field—lots has been done in this space. How much of it do you really need to know?

You have to know one thing: that you must respect it, revere it, worship it.

The text comes first. The labels, the callouts, the little blurbs on the side of your image, they're the things that you treat like little babies. You have to take care of them and support them. They're not gonna make it on their own.

You will find that once you place the labels down, say on a grid or with otherwise careful alignment, a lot of other things just fall into place.

Don't use the first font in that dropdown list. Actively seek out confrontation with people who use Comic Sans. Publicly despise them. Make kerning the topic of the real party conversation that's worth having.

#### created by

#### Martin Krzywinski, Kim Bell-Anderson & Philip Poronnik

written and designed by

Martin Krzywinski

production

One Ski Digital Media Productions

with financial support by

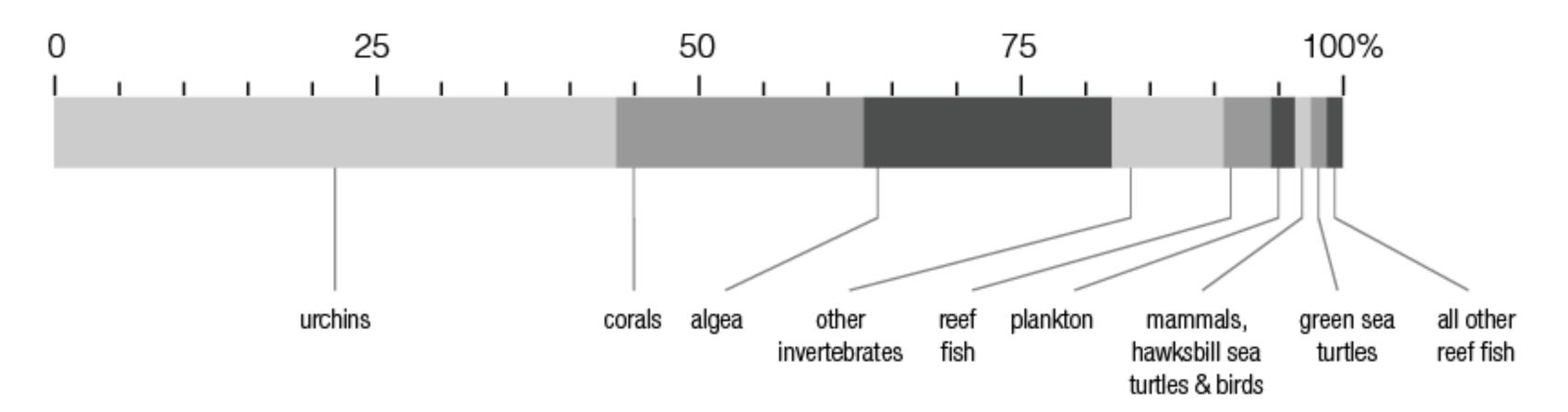
University of Sydney

filmed at

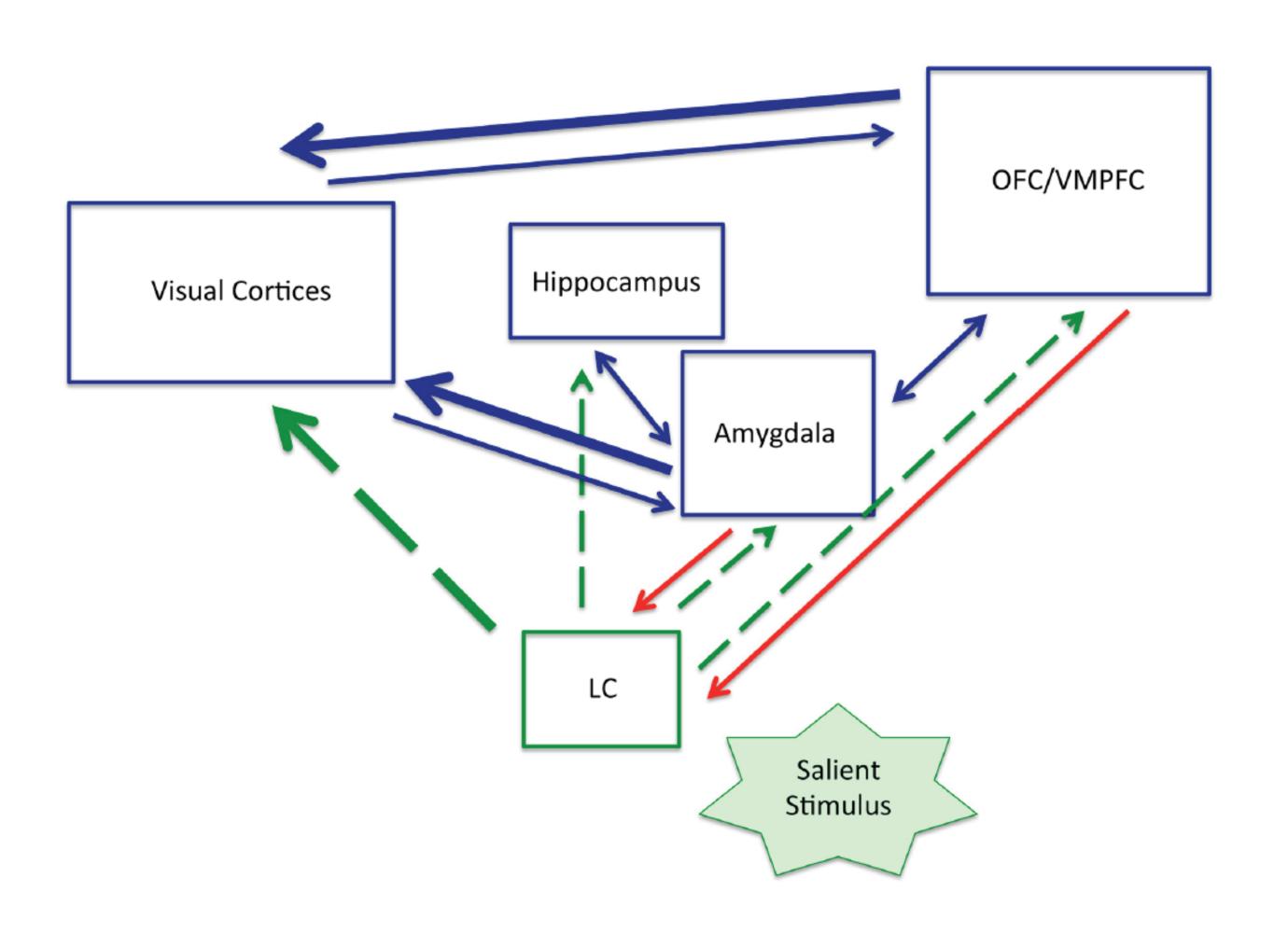
University of Sydney, Australia

Redesign this as a table.

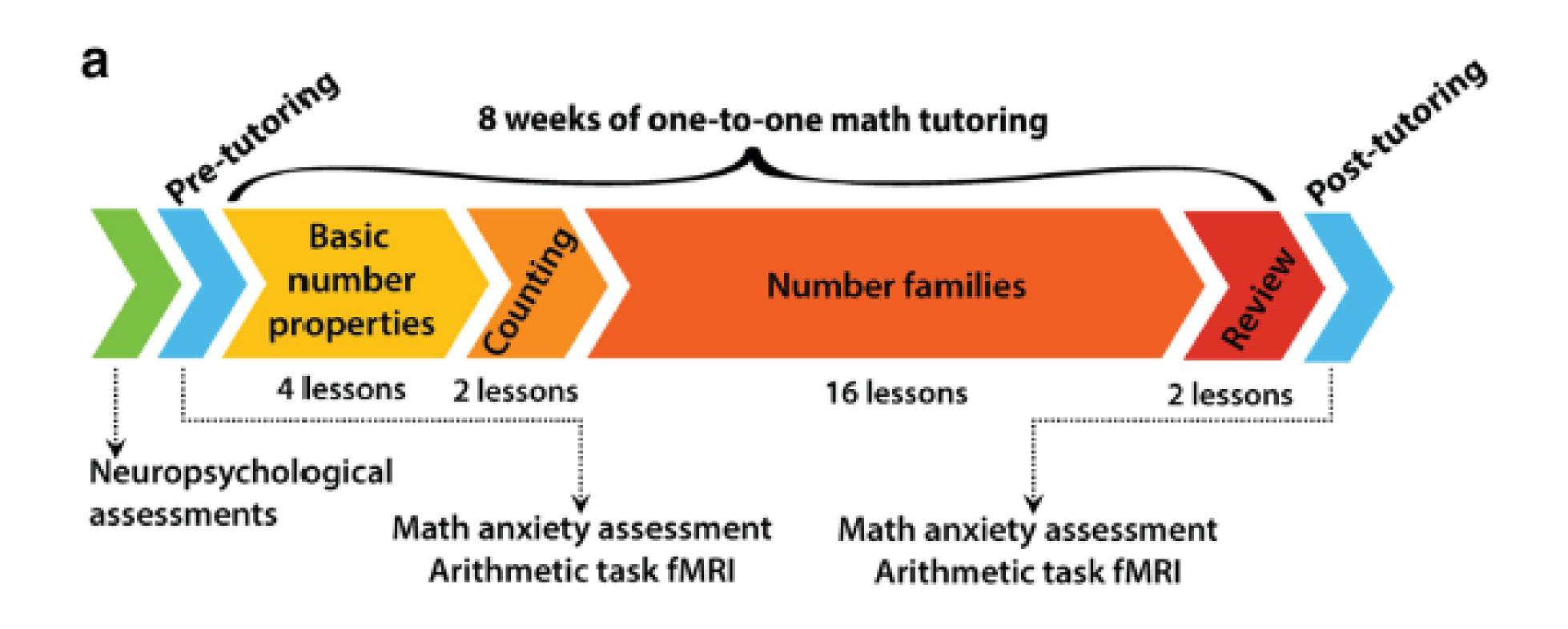
Proportions (%), in terms of biomass (t/km²) of different groups within the Kaloko National Marine Park ecosystem



Redesign this figure.



Redesign this figure.



Redesign this figure.

